CLUE ESCAPE – A 60 MINUTE GAME – HOW TO PLAY

GENERAL OVERVIEW
“CLUE ESCAPE” involves solving a fictitious murder that took place during a dinner party in a large mansion. Your job is to find out who the killer is..., which murder weapon they used... and in which room of the mansion they killed. You’ll have 60 minutes to figure this out and then use what you learned (the killer, the weapon, and the room) to find the CODE to unlock either of the two bedroom doors and escape in under 60 minutes.

There are 6 possible suspects, 9 possible rooms, and 6 possible weapons. Hidden around the “Get A CLUE Bedroom,” the “CLUE Me In Bedroom,” and the “CLUEless Bathroom” are 18 CLUE Game Cards. Each card depicts either one of 5 Weapons or one of 5 “Suspects” or one of 8 “Rooms.” As you find each card, you can then cross that weapon, suspect, or room off the game board on the wall—eliminating them as possibilities. Once you’ve found all 18 cards, there will be 1 unfound weapon card, 1 missing suspect card, and one undiscovered room card...remaining...By process of elimination, you will have solved the murder.

GETTING READY
CLUE ESCAPE should be played by 2-12 people at a time. Larger groups tend to be able to solve more puzzles and move through the game more expediently. Children under the age of 10 will rarely enjoy this attraction.

Begin by “locking” the doors to both the red and green CLUE rooms. Activate the CLUE game app on the Android table. It will keep track of your time AND give you CLUES when requested. Watch the video. When everyone is ready, then click to begin the game.

IMPORTANT: Please be SURE to leave the windows in each bedroom unlocked in case of fire. You should NOT use your cell phones or the Internet to solve ANY puzzles in the room BUT you should have a cell phone on hand in case of emergency.

GAME PLAY
Search the three CLUE rooms thoroughly for the 18 hidden Clue Game cards. You’ll find 5 of them relatively easily but most will require you to solve puzzles of varying difficulty levels in order to obtain combination codes to unlock boxes or drawers. Since you only have 60 minutes to solve a significant number puzzles, you should work in teams of 2-3 people. As you find cards, mark them off using the magnet board in the closet and the checklist on the Android App we’ve provided. The Android app will maintain a timer countdown on the screen. It will give you TWO free clues whenever your team agrees to ask for them. Any clues you request after that, will cause a 5 minute time penalty. An alarm will sound when time is up.

NOTE: You will NOT need to climb any ladders. You will NOT need to go into any electrical outlets or plumbing fixtures. You will NOT need to open any electric outlets. You will NOT need to mess with the bedding. To find Clue cards, NO FORCE IS REQUIRED WHATSOEVER. If something doesn’t move/give way easily, it’s not something you should be pursuing.

WHEN YOU’RE DONE / YOUR RESPONSIBILITIES
Prior to your arrival, housekeeping will have checked to make sure that everything is in place for the full escape room to be played successfully. When you are done playing, it is your responsibility to put everything back in the proper places so that the escape room and all of its puzzles work correctly for the next guest. In the closet of the RED CLUE bedroom, you’ll find a checklist/packet you can use for reference if you do not remember where everything belongs.